

# Internet Survivor Challenge Rules

*Questions will come from Cyber Security Awareness Refresher briefings and DOE info security policy the general DOE user is responsible for knowing.*

## **TEAMS**

1. A team must have 2-4 team members
2. Only current DOE employees (federal or contractor) may participate in the game
3. Each team must select a captain

## **COMPETITION**

1. The event will consist of a 4-team single-elimination tournament
2. Teams will draw for original matchups
3. The game will consist of multiple choice questions with 4 responses and only 1 correct answer
4. All questions and possible answers are presented on the auditorium screen and read aloud by the game show host
5. The teams will alternate answering questions and will have 30 seconds from the time the host reads the question to provide the team's answer. If the team does not answer correctly, or does not provide an answer, the opposing team will have 30 seconds to provide an answer
6. Each team will receive 3 life-line questions. The host will ask for a show of hands to determine which answer is selected by a majority of the audience. The host will announce the audience's answer. The team may choose the answer provided by the audience or the answer provide by the team
7. Each correct answer is worth 10 points
8. The team with the greatest point value at the end of the 15 minute game will win the game and move on to the final game of the competition
9. The final game of the competition is played exactly like the first 2 games
10. The team with the highest point total at the end of the final game wins the 2009 Internet Survivor championship

## **GAME OFFICIALS**

1. Each game is conducted by a Host, Time/Score Keeper and Judges
  - o The host will read the questions and determine if the response are correct or incorrect
  - o Time/Score Keeper will ensure each team has 30 seconds to answer the questions and keep the score of the game
  - o A judge will resolve any issues concerning a team's answer
2. Executive DOE management will serve as judges
3. All judges decision are final

## **COACHING FROM THE AUDIENCE**

With the exception of life-line questions, any coaching or discernible answers from the audience will cause that question to be omitted from the competition. The team will then receive a replacement question.

## **TIE BREAKERS**

A tie-breaker question is asked if the score is tied at the end of the game. The team that comes closest to the correct answer will win the game.